The Story Map

Objectives

- to identify the setting, characters, the problem, and the solution in a story
- to understand the story sequence of beginning, middle, and end

Materials

- ARTHUR book or video
- The Story Map activity sheet
- pencils
- drawing materials (optional)

Directions

- 1 Read or watch an ARTHUR story together.
- 2 Model how to prepare The Story Map on the chalkboard or chart paper.
- **3** With the class, discuss the story's beginning, middle, and end by answering the following questions:
 - Beginning (characters and setting) Who are the main characters in the story? Where and when does the story take place?
 - Middle (problem) What is Arthur's problem? How does he try to solve it?
 - End (solution and theme) How is the problem solved? What does Arthur find out about himself?
- ${\bf 4}$ Have students independently or in pairs fill out The Story Map for another $\mbox{\sc Arthur story}.$



Activity Options

- Have younger students draw and/or dictate their answers.
- Use The Story Map as a video viewing guide. While viewing, pause for a class discussion about the story elements.

Story-Writing Idea

Students can use a story map to plan their own ARTHUR stories to write or tell. (See pages 14–24 for other story-writing activities.)



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Title:	
Name: Title:	Who are the main characters?
	Where does the story take place?
	When does the story happen?
Middle	What is the problem?
	How are the characters trying to solve it?
End	How is the problem finally solved?
	What did the main character find out about herself/himself?